NGJA Judges Report Form

Mentor Program Practical	
Event	Pommel Horse
Judge 1 (D1/E1)	M. Ashe
Judge 2 (D2/E2)	N. Dotson
Judge 3 (E3)	N. Hammond
Judge 4	M. Sherman

Overview & Event Commentary:

Routine: PH 1
https://youtu.be/r2SxWOhWv3Q

Skills	Value (*)	Element Group	Connection Bonus	Execution Deduction	Comments
Fwd scissor	A	1		0.1	leg bend
Side circle	A	2		0.3, 0.1	leg bend, feet apart, pike
Czechkehr	B	2		0.1, 0.1	lack of ext, hip bend
⅔ bwd cross travel	B	3		0.1, 0.1	legs apart, skew
Loop	A	2		0.1, 0.1	skew, lack of ext
Magyar (1,3,5)	D	3		0.3, 0.1, 0.1	skew, legs apart, skew
Sivado (1,2,3,4,5)	D	3		0.3, 0.1, 0.1	skew, legs apart, lack of ext
Circle in cross support frontways on end	A	2			
Pommel Loop HS	C	4		0.1, 0.1(.3)	arm bend, use of strength

Difficulty	D Panel	E Panel	Final Score
H =			
G =			
F =			
E =	Difficulty = 1.9	E1 = 2.5	**Dismount stuck = N/A**
D = 2	Element Groups = 1.8	E2 = 2.7	
C = 1	Connection Bonus =	E3 = 2.1	
B = 2	Presentation =	E4 =2.5	**D Panel + E Panel = N/A**
A = 4	**Start Value = 3.7**	Avg =	

D – Panel Comments:
Partial dismount credit (C value)

E – Panel Comments:

Routine: PH 2
https://youtu.be/HqyJEbJe4tQ

Skills	Value (*)	Element Group	Connection Bonus	Execution Deduction	Comments
Fwd scissor 1/1 w ½ trav	C	1		0.1, 0.1(.3, 0.1, 0.1)	leg bend, amplitude, leaning on pommel, very low
Circle in side support	A	2		0.1	leg bend, pike
Pommel loop	B	2		0.1	lack of ext
Stockli A	B	2		0.1	lack of ext
Stockli B	B	2			
Circle in cross support frontways on end	A	2		0.1	lack of ext, slight skew
½ travel w ¼ spindle	B	3		0.1, 0.1	lack of ext, feet loose (apart)
Czechkehr	B	2			
Travel bwd. in cross support ⅔	B	3		0.1, 0.1	lack of ext, slight skew
Circle in cross support frontways on end	A	2			
Side circle HS w 270 +3/3 travel	C	4		0.3, 0.1, 0.1(0.5, 0.1 and unsteady landing 0.1)	Use of strength, rhythm, lowering of legs, legs apart early

Difficulty	D Panel	E Panel	Final Score
H =			
G =			
F =			
E =	Difficulty = 1.9	E1 = 2.0	**Dismount stuck = N/A**
D =	Element Groups = 1.8	E2 = 2.3	
C = 2	Connection Bonus =	E3 = 1.1	
B = 6	Presentation =	E4 =2.0	**D Panel + E Panel = N/A**
A = 1	**Start Value = 3.7**	Avg =	

D – Panel Comments:
Partial dismount credit (C value)

E – Panel Comments:

Routine: PH 3
https://www.youtube.com/watch?v=a0wCFVzodgg

Skills	Value (*)	Element Group	Connection Bonus	Execution Deduction	Comments
Fwd scissor 1/1 w ⅓ trav	C	1		0.1, 0.1	feet, leg bend
PPR180	D	2			
Stockli B	B	2			
Bezugo	E	2		0.1	legs apart
PPSS	E	2			
R630 w 3/3 travel	D	3		0.1, 0.1 (.1, .3)	legs apart, legs apart
Moguilny	D	3		0.1	hip bend
Belenki	D	3			
Magyar	D	3			
Sivado	D	3		0.1	kips turn out slightly
Circle in cross support frontways on end					
Stockli HS w/ 3/3 travel	D	4		0.1, 0.1, 0.1, 0.1 (.1, .3, .1)	feet, leg bend, use of strength, rhythm

Difficulty	D Panel	E Panel	Final Score
H =			
G =			
F =			
E = 2	Difficulty = 4.1	E1 = 1.5	**Dismount stuck = N/A**
D = 7	Element Groups = 2.0	E2 = 1.3	
C = 1	Connection Bonus =	E3 = 1.0	
B =	Presentation =	E4 =1.4	**D Panel + E Panel = N/A**
A =	**Start Value = 6.1**	Avg =	

D – Panel Comments:
P=Pommel loop
S=Stockli
R#=Russian with # degree of turn

11.2.2 (2.a.3.viii) In the Code of Points Belenki, Urzica, and Moguilny (EG III) may begin from cross support (also facing out) minus 90º
on first turn AND final turn, with travel from one end to the other

E – Panel Comments:

Routine: PH 4
https://youtu.be/g2ijptIQmHI

Skills	Value (*)	Element Group	Connection Bonus	Execution Deduction	Comments
Fwd scissor to HS	D	1		0.3	hip bend, arch
Circle in side support	A	2			
SSS	x	x		1.0 (.3)	piked, feet apart before fall
PPR360	E	2		0.1	
Stockli HS w 3/3 travel and 360 turn	x	x		(.3)	strength on stockli hs
Travel bwd in cross travel ⅓	A	3		0.3	skew
Flair in cross support frontways on end	A	2		0.1	skew
Magyar (1 3 5) flaired	D	3		0.3, 0.1, 0.1	hip bend, skew, lack of ext
Circle in cross support rearways on end	A	2		0.1	skew
Sivado (1 3 5) flaired	D	3		0.3, 0.3, 0.3, 0.1	skew, skew, skew, lack of ext
Wu Guongian	E	3			
Stockli HS w 3/3 travel and 360 turn	E	4		0.3, 0.1, 0.1(.1)	use of strength, rhythm, arm bend, feet apart on stockli

Difficulty	D Panel	E Panel	Final Score
H =			
G =			
F =			
E = 3	Difficulty = 3.1	E1 = 3.5	**Dismount stuck = N/A**
D = 3	Element Groups = 2.0	E2 = 3.4	
C =	Connection Bonus =	E3 = 3.8	
B =	Presentation =	E4 =3.6	**D Panel + E Panel = N/A**
A = 4	**Start Value = 5.1**	Avg =	

D – Panel Comments:

All circles to HS other than dismounts must return to circle.

E – Panel Comments:

Skills	Value (*)	Element Group	Connection Bonus	Execution Deduction	Comments
Fwd Scissor 1/1 w ½ trav	C	1		.1	rhythm on finish
Circle in side support	A	2		0.3	leg bend
PPSS	E	2		.1	slight pike
Sohn	x	x		0.1, 0.3, 1.0 (.3)	leg bend, legs apart, fall
PPR180	D	2			
Stockli B	B	2			
Tong Fei	D	3			
Circle in cross support frontways on end	A	2		0.3, 0.3, 1.0	leg bend, legs apart, fall
Magyar (1 3 5)	D	3		0.1	
Sivado (1 2 3 4 5)	D	3		0.1	
Stockli HS w 3/3 travel and 270 turn	D	4			Nice

Difficulty	D Panel	E Panel	Final Score
H =			
G =			
F =			
E = 1	Difficulty = 3.2	E1 = 3.3	**Dismount stuck = N/A**
D = 5	Element Groups = 2.0	E2 = 3.5	
C = 1	Connection Bonus =	E3 = 3.5	
B = 1	Presentation =	E4 =3.8	**D Panel + E Panel = N/A**
A = 2	**Start Value = 5.2**	Avg = 3.5	

D – Panel Comments:

E – Panel Comments

Skills	Value (*)	Element Group	Connection Bonus	Execution Deduction	Comments
Fwd scissor 1/1 w ½ trav	x	x		0.3, 0.1, 1.0	leg bend, amplitude, fall
Czechkehr	B	2		0.1	lack of ext
Circle in side support	A	2			
⅓ bwd cross travel	A	3		0.1	skew
Circle in cross support frontways on end	A	2		.1	pike
Tong Fei	D	3		0.1	feet
Wu	E	3		0.1, 0.1	legs apart, feet
RRR	D	4		0.1, 0.1, 0.1, 0.3, 0.1, 0.3	feet, rhythm, hip bend, leg bend, amplitude

Difficulty	D Panel	E Panel	Final Score
H =			
G =			
F =			
E = 1	Difficulty = 1.8	E1 = 2.9	**Dismount stuck = N/A**
D = 2	Element Groups = 1.5	E2 = 3.0	
C =	Connection Bonus =	E3 = 2.8	
B = 1	Presentation =	E4 =2.7	**D Panel + E Panel = N/A**
A = 3	**Start Value = 3.3**	Avg = 2.9 *rounded up	

D – Panel Comments:
Missing element group 1 (fall on scissor)

E – Panel Comments:

PB 7
https://youtu.be/NtYUqU0RH-E

Skills	Value (*)	Element Group	Connection Bonus	Execution Deduction	Comments
Bwd scissor to HS	x	x		0.5	hip bend
Flair in side support	**A**	**2**			
Eichorn	**E**	**2**		0.1, 0.1	hip bend, lack of ext
Side support 1/1 spindle	**D**	**2**		0.1, 0.1	lack of ext, hip bend
3/3 travel side support - hand between pommels	**C**	**3**		0.1	skew
Flair in cross support frontways on end	**A**	**2**			
Magyar (1 3 5) flaired	**D**	**3**		0.1	skew
Sivado (1 3 5) flaired	**D**	**3**		0.1, 0.3	skew
Circle in cross support frontways on end				0.3	very piked
~~Stockli B~~ Circle in cross support on 1 pommel ¼ t to fwd	**B**	**2**			
REVERSE Stockli HS w 3/3 travel and 270 turn	**D**	**4**		0.1	arm bend

Difficulty	D Panel	E Panel	Final Score
H =			
G =			
F =			
E = 1	Difficulty = 2.8	E1 = 1.6	**Dismount stuck = N/A**
D = 4	Element Groups = 1.5	E2 = 1.7	
C = 1	Connection Bonus =	E3 = 1.6	
B = 1	Presentation =	E4 =1.6	**D Panel + E Panel = N/A**
A = 2	**Start Value = 4.3**	Avg = 1.6	

D – Panel Comments:
Missing element group 1 (large deduction for hip bend)

E – Panel Comments:

Skills	Value (*)	Element Group	Connection Bonus	Execution Deduction	Comments
Fwd scissor to HS	D	1		0.3	hip bend
Circle in side support	A	2		.1	pike
Stockli HS w 3/3 travel and 360 turn	x	x		0.3	use of strength
Stockli B	B	2		0.1	lack of ext
LLR360	E	2		0.1, 0.1, .1	hip bend, lack of ext
RRR between pommels	E	2			
Travel bwd. in cross support ½	B	3		0.1, .1	lack of ext, pike
Tong Fei	D	3			
Wu Guongian	E	3			
~~Roth~~	~~D~~	~~3~~			special repetition
RRR	D	2			
Circle in side support				.1, .1	pike, skew
Stockli HS w 3/3 travel and 360 turn	E	4		0.3, 0.1	use of strength, rhythm

Difficulty	D Panel	E Panel	Final Score
H =			
G =			
F =			
E = 4	Difficulty = 3.7	E1 = 1.8	**Dismount stuck = N/A**
D = 4	Element Groups = 2.0	E2 = 2.0	
C =	Connection Bonus =	E3 = 1.4	
B = 2	Presentation =	E4 =1.9	**D Panel + E Panel = N/A**
A =	**Start Value = 5.7**	Avg = 1.9 *rounded up	

D – Panel Comments:
All circles to HS other than dismounts must return to circle.

E – Panel Comments: