

# **NGJA Judges Report Form**

Competition	NGJA Course Routine Eval 2022
Event	Vault
Level	Compulsory
Judge 1 (D1/E1)	Eric Smith
Judge 2 (D2/E2)	
Judge 3 (E3)	
Judge 4 (E4)	If Applicable
Location	If Applicable
Dates	September 14

**Overview & Event Commentary:** 



# COMPETITION: 2021 NGJA Course

EVENT: Vault

ROUTINE VT Level 3 - 1 https://www.youtube.com/watch?v=rZweRa\_WIIc

Skills	Bonus	Execution Deductions	Comments
1. Run:		0.3, 0.3,	arms, legs, stutter steps
From a maximum distance of 60'			
2. Hurdle: Lift knees upward while body's center of gravity remains level and feet extend forward to contact the springboard in front of the body	0.1	0.1	arm swing V2. In #2, complete hurdle with feet in front of hips upon contact with the springboard (+0.1)
Pre Flight Form		0.1	arch
2nd Flight Form			
<b>3. Straight Jump:</b> Punch vertically off the springboard with straight body			
Prep for Landing		0.1	
Landing		0.1	Chest Down

D Panel	E Panel	Final Score
Base Start Value = 9.7	E1 = 1.1	
Virtuosity = 0.1	E2 =	
Final Start Value = 9.8	E3 =	
	E4 =	D Panel + E Panel = 8.7

<u>D – Panel Comments:</u>



### COMPETITION: 2021 NGJA Course EVENT: Vault ROUTINE VT Level 3 - 2 https://www.youtube.com/watch?v=FLK5xhKLkX8

Skills	Bonus	Execution Deductions	Comments
4. Run:		0.3	no acceleration,
From a maximum distance of 60'			
5. Hurdle: Lift knees upward while body's center of gravity remains level and feet extend forward to contact the springboard in front of the body	0.1		V2. In #2, complete hurdle with feet in front of hips upon contact with the springboard (+0.1)
Pre Flight Form		0.1	arch
2nd Flight Form			
<ul> <li>6. Straight Jump:</li> <li>Punch vertically off the springboard with straight body</li> </ul>			
Prep for Landing		0.1	Knees bent
7. Landing:			

D Panel	E Panel	Final Score
Base Start Value = 9.7	E1 = 0.5	
Virtuosity = 0.1	E2 =	
Final Start Value = 9.8	E3 =	
	E4 =	D Panel + E Panel = 9.3

#### <u>D – Panel Comments:</u>



#### COMPETITION: 2021 NGJA Course EVENT: Vault ROUTINE VT Level 3 - 3 https://www.youtube.com/watch?v=8pdeKSb4uzQ

Skills	Bonus	Execution	Comments
		Deductions	
1. Run:		0.3, 0.3, .01	no acceleration, chest down,
From a maximum distance of 60'			arms
2. Hurdle: Lift knees upward while body's center of gravity remains level and feet extend forward to contact the springboard in front of the body		0.1	chest forward
Pre Flight Form		0.1	legs
2nd Flight Form		0.1	form, lack of rise
<ol> <li>Straight Jump: Punch vertically off the springboard with straight body</li> </ol>			
Prep for Landing		0.1	chest
4. Landing:		0.1	feet apart

D Panel	E Panel	Final Score
Base Start Value = 9.7	E1 = 1.2	
Virtuosity = 0.0	E2 =	
Final Start Value = 9.7	E3 =	
	E4 =	D Panel + E Panel = 8.5

**D – Panel Comments:** 

<u>E – Panel Comments:</u> E Panel deductions is E2 Judge only



COMPETITION: 2021 NGJA Course EVENT: Vault ROUTINE VT Level 3 - 4

Skills	Bonus	Execution	Comments
		Deductions	
1. Run:			
From a maximum distance of 60'			
2. Hurdle:			
Lift knees upward while body's center			
of gravity remains level and feet			
extend forward to contact the			
springboard in front of the body			
Pre Flight Form			
2nd Flight Form			
3. Straight Jump:			
Punch vertically off the springboard			
with straight body			
Prep for Landing			
4. Landing:			

D Panel	E Panel	Final Score
Base Start Value =	E1 =	
Virtuosity =	E2 =	
Final Start Value =	E3 =	
	E4 =	D Panel + E Panel =

**D** – Panel Comments:



#### COMPETITION: 2021 NGJA Course EVENT: Vault ROUTINE VT Level 4 - 1https://www.youtube.com/watch?v=z17I\_A6GC1c

Skills	Bonus	Execution	Comments
		Deductions	
1. Run:		0.1, 0.3	arms, slows down
From a maximum distance of 60'			
2. Hurdle:	+0.1		Vir #2 Feet in front on
Lift knees upward while body's center			contact
of gravity remains level and feet			
extend forward to contact the			
springboard in front of the body			
Pre Flight Form			
2nd Flight Form			
3. Front Salto Tucked:	+0.1	0.1	Knees apart
Punch vertically off the springboard			Vir #3 Distinct Rise
and complete a front salto tucked			
Prep for Landing		0.1	lack of opening
4. Landing:		0.3	step

D Panel	E Panel	Final Score
Base Start Value = 9.7	E1 = 0.9	
Virtuosity = 0.2	E2 =	
Final Start Value = 9.9	E3 =	
	E4 =	D Panel + E Panel = 9.0

#### **D – Panel Comments:**



#### COMPETITION: 2021 NGJA Course EVENT: ROUTINE VT Level 4 - 2https://www.youtube.com/watch?v=u3jjcl2iJyl

Skills	Bonus	Execution	Comments
		Deductions	
1. Run:		0.3, 0.1,	Lack of Acceleration, chest
From a maximum distance of 60'			
2. Hurdle:			
Lift knees upward while body's center			
of gravity remains level and feet			
extend forward to contact the			
springboard in front of the body			
Pre Flight Form		0.1	Chest
2nd Flight Form		0.1	toes
3. Front Salto Tucked:		0.1	feet apart
Punch vertically off the springboard			
and complete a front salto tucked			
Prep for Landing			
4. Landing:		0.1	Feet apart

D Panel	E Panel	Final Score
Base Start Value = 9.7	E1 = 1.3	
Virtuosity = 0.0	E2 =	
Final Start Value = 9.7	E3 =	
	E4 =	D Panel + E Panel = 8.4

**D – Panel Comments:** 

E – Panel Comments: : E Panel deductions are cumulative of all, E1, E2 & E3 Judges



COMPETITION: 2021 NGJA Course EVENT: ROUTINE VT Level 4 - 3 https://www.youtube.com/watch?v=R\_aBIL\_SE-4

Skills	Bonus	Execution Deductions	Comments
1. Run:		0.1, 0.1, 0.3	Chest, sutter steps, lack of
From a maximum distance of 60'			acceleration
2. Hurdle:		0.1	chest forward
Lift knees upward while body's center			
of gravity remains level and feet			
extend forward to contact the			
springboard in front of the body			
Pre Flight Form		0.1	chest
2nd Flight Form			
3. Front Salto Tucked:		0.1	legs apart
Punch vertically off the springboard			
and complete a front salto tucked			
Prep for Landing		0.1	lack of open
4. Landing:		0.3	step

D Panel	E Panel	Final Score
Base Start Value = 9.7	E1 = 1.2	
Virtuosity = 0.0	E2 =	
Final Start Value = 9.7	E3 =	
	E4 =	D Panel + E Panel =8.5

<u>D – Panel Comments:</u> <u>E – Panel Comments:</u> E Panel deductions are cumulative of all, E1, E2 & E3 Judges



**COMPETITION: 2021 NGJA Course** EVENT: ROUTINE VT Level 4 - 4

Skills	Bonus	Execution	Comments
		Deductions	

1.	Run:		
	From a maximum distance of 60'		
2.	Hurdle:		
	Lift knees upward while body's center		
	of gravity remains level and feet		
	extend forward to contact the		
	springboard in front of the body		
Ρ	re Flight Form		
2	nd Flight Form		
3.	Front Salto Tucked:		
	Punch vertically off the springboard		
	and complete a front salto tucked		
Ρ	rep for Landing		
4.	Landing:		

D Panel	E Panel	Final Score
Base Start Value =	E1 =	
Virtuosity =	E2 =	
Final Start Value =	E3 =	
	E4 =	D Panel + E Panel =



#### COMPETITION: 2021 NGJA Course EVENT: ROUTINE VT Level 5 - 1 https://www.youtube.com/watch?v=pv5hVwR3bT4

Skills	Bonus	Execution	Comments
		Deductions	
1. Run:		0.3,	Lack of acceleration
From a maximum distance of 60'			
2. Hurdle:		0.1	chest forward
Lift knees upward while body's center			
of gravity remains level and feet			
extend forward to contact the			
springboard in front of the body			
3. First Flight (pre-flight):			
Rotate from the springboard to			
straight or tightly arched extension at			
vertical			
Forward Handspring: (On Table)		0.1	arms
4. Second Flight (post-flight):		0.3	Height
Block at vertical from the vault table			
with straight body			
Prep for Landing		0.1	body posture
5. Landing:		0.1, 0.3	legs, step

D Panel	E Panel	Final Score
Base Start Value = 9.7	E1 = 1.3	
Virtuosity = 0.0	E2 =	
Final Start Value = 9.7	E3 =	
	E4 =	D Panel + E Panel =8.4

**D – Panel Comments:** 



#### COMPETITION: 2021 NGJA Course EVENT: ROUTINE VT Level 5 - 2https://www.youtube.com/watch?v=ZUZc4U8YhWw

Skills	Bonus	Execution Deductions	Comments
1. Run:			
From a maximum distance of 60'			
2. Hurdle:			
Lift knees upward while body's center			
of gravity remains level and feet			
extend forward to contact the			
springboard in front of the body			
3. First Flight (pre-flight):		0.1	chest
Rotate from the springboard to			
straight or tightly arched extension at			
vertical			
Forward Handspring: (On Table)			
4. Second Flight (post-flight):	+0.1		Block off table
Block at vertical from the vault table			
with straight body			
Prep for Landing			
5. Landing:		0.3, 0.1,	Step, step, step
		0.1	

D Panel	E Panel	Final Score
Base Start Value = 9.7	E1 = 0.6	
Virtuosity = 0.1	E2 =	
Final Start Value = 9.8	E3 =	
	E4 =	D Panel + E Panel = 9.2

#### **D – Panel Comments:**



### COMPETITION: 2021 NGJA Course EVENT: ROUTINE VT Level 5 - 3

Skills	Bonus	Execution	Comments
		Deductions	
1. Run:		0.1	Lack acceleration
From a maximum distance of 60'			
2. Hurdle:			
Lift knees upward while body's center			
of gravity remains level and feet			
extend forward to contact the			
springboard in front of the body			
3. First Flight (pre-flight):		0.1	Chest
Rotate from the springboard to			
straight or tightly arched extension at			
vertical			
Forward Handspring: (On Table)			
4. Second Flight (post-flight):		0.1, 0.3	Height, block angle
Block at vertical from the vault table			
with straight body			
Prep for Landing			
5. Landing:		0.1	Unstable landing

D Panel	E Panel	Final Score
Base Start Value = 9.7	E1 = 0.7	
Virtuosity = 0.0	E2 =	
Final Start Value = 9.7	E3 =	
	E4 =	D Panel + E Panel = 9.0

**D – Panel Comments:** 



### COMPETITION: 2021 NGJA Course EVENT: ROUTINE VT Level 5 - 4

Skills	Bonus	Execution	Comments
		Deductions	
1. Run:			
From a maximum distance of 60'			
2. Hurdle:			
Lift knees upward while body's center			
of gravity remains level and feet			
extend forward to contact the			
springboard in front of the body			
3. First Flight (pre-flight):			
Rotate from the springboard to			
straight or tightly arched extension at			
vertical			
Forward Handspring: (On Table)			
4. Second Flight (post-flight):			
Block at vertical from the vault table			
with straight body			
Prep for Landing			
5. Landing:			

D Panel	E Panel	Final Score
Base Start Value =	E1 =	
Virtuosity = 0.0	E2 =	
Final Start Value =	E3 =	
	E4 =	D Panel + E Panel =

#### **D** – Panel Comments:



COMPETITION: 2021 NGJA Course		
EVENT:		
ROUTINE VT Level 6 - 1 https://www.youtube.com/watch?v=gBq7DdEl1GM		

Skills Bonus Execution Comments	
---------------------------------	--

	Deductions	
1. Run:	0.1,	no acceleration,
From a maximum distance of 60'		
2. Hurdle:	0.1	chest
Lift knees upward while body's center		
of gravity remains level and feet		
extend forward to contact the		
springboard in front of the body		
3. First Flight (pre-flight):		
Rotate from the springboard to		
straight or tightly arched extension at		
vertical		
Yamashita: (On Table)	0.1	arms
4. Second Flight (post-flight):	0.3, 0.3, 0.1	Height, block angle,
Block at vertical from the vault table		chest rise for yama
with straight body		
Prep for Landing	0.3	no prep
5. Landing:	0.3	step

D Panel	E Panel	Final Score
Base Start Value = 9.7	E1 = 1.6	
Virtuosity = 0.0	E2 =	
Final Start Value = 9.7	E3 =	
	E4 =	D Panel + E Panel = 8.1

**<u>E – Panel Comments:</u>** E Panel deductions are cumulative of both E1 and E2 Judges



COMPETITION: 2021 NGJA Course EVENT: ROUTINE VT Level 6 - 2

Skills Bonus Execution Comments
---------------------------------

	Deduction	ns
1. Run:		
From a maximum distance of 60'		
2. Hurdle:	0.1	chest forward
Lift knees upward while body's center		
of gravity remains level and feet		
extend forward to contact the		
springboard in front of the body		
3. First Flight (pre-flight):		
Rotate from the springboard to		
straight or tightly arched extension at		
vertical		
Yamashita: (On Table)	0.3	Block angle
4. Second Flight (post-flight):	0.1, 0.1	Height, lack of rise before
Block at vertical from the vault table		yama pike
with straight body		
Prep for Landing	0.1	lack of prep
5. Landing:		

D Panel	E Panel	Final Score
Base Start Value = 9.7	E1 = 0.7	
Virtuosity = 0.0	E2 =	
Final Start Value = 9.7	E3 =	
	E4 =	D Panel + E Panel = 9.0

**<u>E – Panel Comments</u>**: E Panel deductions are cumulative of both E1 and E2 Judges



## COMPETITION: 2021 NGJA Course

EVENT:

ROUTINE VT Level 6 - 3 https://www.youtube.com/watch?v=A44b\_maNiKM

Skills	Bonus	Execution Deductions	Comments
1. Run:			

From a maximum distance of 60'		
2. Hurdle:	0.1	chest
Lift knees upward while body's center		
of gravity remains level and feet		
extend forward to contact the		
springboard in front of the body		
3. First Flight (pre-flight):		
Rotate from the springboard to		
straight or tightly arched extension at		
vertical		
Yamashita: (On Table)	0.1	pike
4. Second Flight (post-flight):	0.1, 0.1	Knees, toes
Block at vertical from the vault table		
with straight body		
Prep for Landing		
5. Landing:	0.3	step

D Panel	E Panel	Final Score
Base Start Value = 9.7	E1 = 0.7	
Virtuosity = 0.0	E2 =	
Final Start Value = 9.7	E3 =	
	E4 =	D Panel + E Panel =

#### <u>D – Panel Comments:</u>

**<u>E – Panel Comments:</u>** E Panel deductions are cumulative of both E1 and E2 Judges



### COMPETITION: 2021 NGJA Course EVENT: ROUTINE VT Level 6 - 4

Skills	Bonus	Execution Deductions	Comments
1. Run:			
From a maximum distance of 60'			
2. Hurdle:			

Lift knees upward while body's center of gravity remains level and feet extend forward to contact the springboard in front of the body	
3. First Flight (pre-flight):	
Rotate from the springboard to	
straight or tightly arched extension at	
vertical	
Forward Handspring: (On Table)	
4. Second Flight (post-flight):	
Block at vertical from the vault table	
with straight body	
Prep for Landing	
5. Landing:	

D Panel	E Panel	Final Score
Base Start Value =	E1 =	
Virtuosity = 0.0	E2 =	
Final Start Value =	E3 =	
	E4 =	D Panel + E Panel =

#### <u>D – Panel Comments:</u>

E – Panel Comments: E Panel deductions are cumulative of both E1 and E2 Judges



#### COMPETITION: 2021 NGJA Course EVENT: ROUTINE VT Level 6 - 5

Skills	Bonus	Execution	Comments
		Deductions	
1. Run:			
From a maximum distance of 60'			
2. Hurdle:			
Lift knees upward while body's center			
of gravity remains level and feet			

extend forward to contact the		
springboard in front of the body		
3. First Flight (pre-flight):		
Rotate from the springboard to		
straight or tightly arched extension at		
vertical		
Yamashita: (On Table)		
4. Second Flight (post-flight):		
Block at vertical from the vault table		
with straight body		
Prep for Landing		
5. Landing:		

D Panel	E Panel	Final Score
Base Start Value =	E1 =	
Virtuosity = 0.0	E2 =	
Final Start Value =	E3 =	
	E4 =	D Panel + E Panel =

<u>E – Panel Comments:</u> E Panel deductions is E1 Judge only